

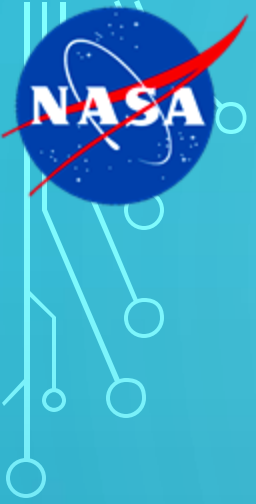
# DATA DRIVEN XR FOR SPACE MISSIONS USING NASA OPEN SOURCE

NASA XR TIM, APRIL 6-7, 2022

THOMAS G. GRUBB ([THOMAS.G.GRUBB@NASA.GOV](mailto:THOMAS.G.GRUBB@NASA.GOV))

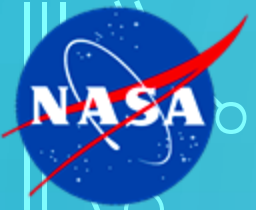
NASA GSFC AR/VR PRODUCT DEVELOPMENT LEAD



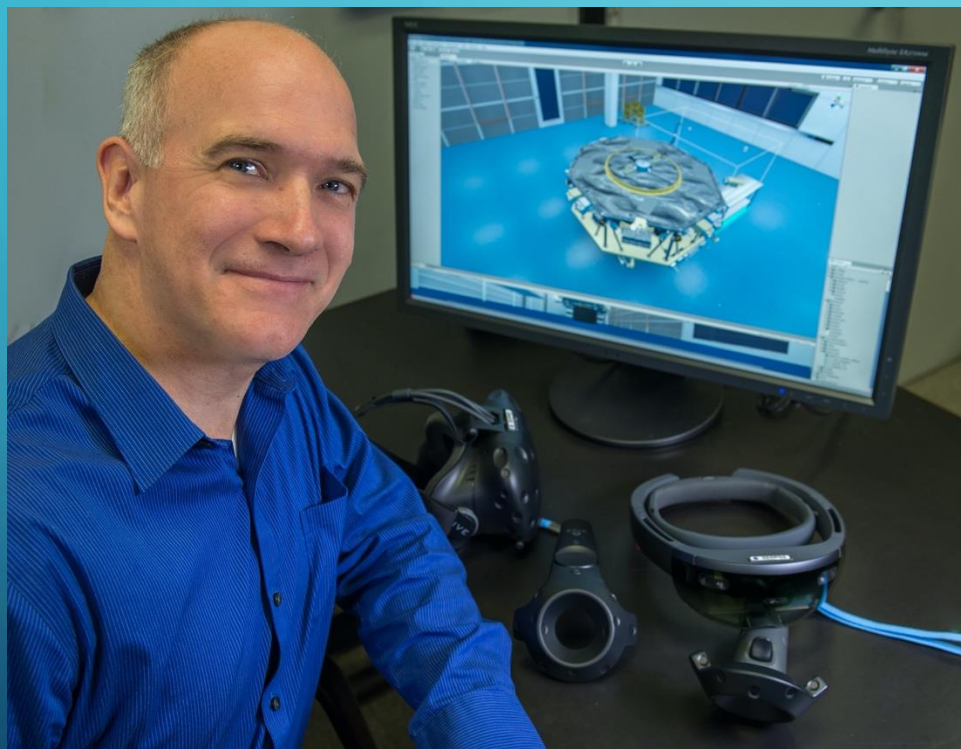


# AGENDA

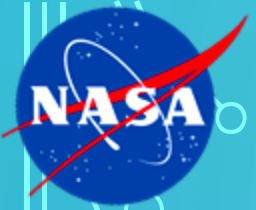
- Introduction
- NASA Open Source Solution for Data Driven XR
  - Rapid Model Import Tool (RMIT)
  - Goddard Mission Services Evolution Center (GMSEC)
  - Mixed Reality Exploration Toolkit (MRET)
- Putting It All Together
  - Engineering
  - Science



## ABOUT ME



- 33 year NASA Employee
- GMSEC Developer 2006-2008, Acting Technical Lead in 2008
- AR/VR Development Lead at GSFC since 2016 (and PDL since 2018)



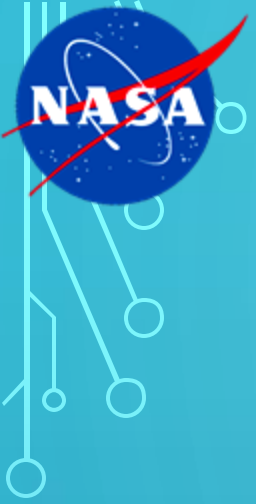
# GSFC AR/VR RESEARCH & DEVELOPMENT LAB

THOMAS G. GRUBB, AR/VR PRODUCT DEVELOPMENT LEAD



The Mission Beyond Reality

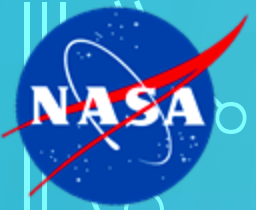
- Started in 2016 using combination of IRAD, CIF, and organizational funds
- Initial survey of XR Use Cases across center
- Collaboration
  - GSFC Center Organizations (SED, ExIS, GMSEC)
  - Missions (OSAM-1 and Roman Space Telescope)
  - Scientists & Engineers
  - Universities (UMBC, UMD, UNT, JHU/APL, BSU)
  - Other NASA Centers



# NASA OPEN SOURCE SOLUTION FOR DATA DRIVEN XR

HELP ESTABLISH A NASA OPEN SOURCE ECOSYSTEM FOR COLLABORATIVE XR, REDUCING AGENCY-WIDE COSTS OF XR AS WELL AS REDUCING LONG TERM RISKS FOR XR COMMUNICATION.





# NASA OPEN SOURCE SOLUTION FOR DATA DRIVEN XR



## 3D MODELS

Rapid Model Import Tool (RMIT) –  
Converts CAD models to XR-ready glTF  
models



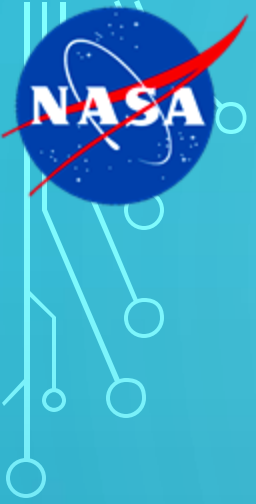
## DATA

Goddard Mission Services Evolution  
Center (GMSEC) – Loosely coupled  
publish/subscribe middleware for Mission  
Operations and other domains.  
Standardized messages now OMG  
standard



## XR

Mixed Reality Exploration Toolkit (MRET) -  
Rapidly build XR environments for NASA  
domain problems

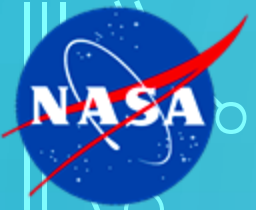


# RAPID MODEL IMPORT TOOL (RMIT) - NASA OPEN SOURCE TOOL FOR CAD CONVERSION



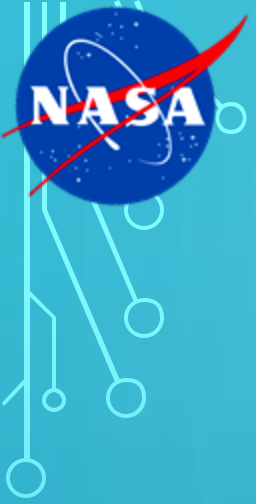
- Import 3D models built in commercially available Computer Aided Design (CAD) and Digital Content Creation (DCC) development software such as; Catia, Creo, 3DS Max, Maya, etc.
- Processes models to reduce file size and exports the results in glTF format, compatible with AR and VR development software applications.
- Requires Blender and Unreal Engine
- Batch or interactive mode
- Integration with MRET Part format\*
- Open Source Alternative for PiXYZ
- To be integrated into

The screenshot shows the 'MRET Part Creator' application window. It contains several input fields and a 'Create Part' button at the bottom. The fields are: Part name (text input), Vendor (text input with '+' and '-' buttons), Description (text input with 'Optional' placeholder), Notes (text input with 'Optional' placeholder), Subsystem name (text input with '+' and '-' buttons), Documentation (text input), Part type (text input), Generate Colliders (dropdown menu set to 'None'), min mass (kg) (spinner set to 0.01), max mass (kg) (spinner set to 0.01), x (spinner set to 0.01), y (spinner set to 0.01), z (spinner set to 0.01), Idle (spinner set to 0.01), Avg (spinner set to 0.01), Peak (spinner set to 0.01), and Cont (spinner set to 0.01).



- Originally designed to loosely couple Mission Operations Centers' (MOC) components, enhancing
  - Integration
  - Maintenance
  - Automation
  - Situational Awareness
  - Component and Middleware Replacement (avoid vendor lockin)
- Standardized Publish/Subscribe Messaging API
- Standardized Messages (now OMG standard)

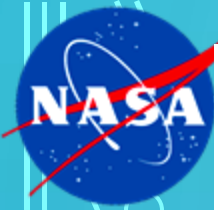




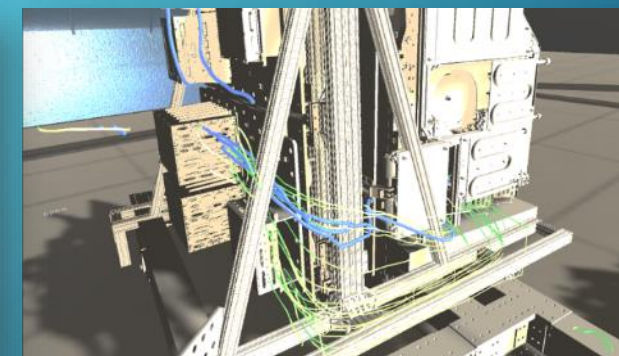
# GMSEC – MISSION ENABLER

- Enhances
  - Integration
  - Maintenance
  - Automation
  - Situational Awareness
  - Component and Middleware Replacement (avoid vendor lockin)
- Wide Industry support for MOC components
- Open Source components and middlewares (reduces cost)
- GMSEC is NASA and Space Force Approved
  - Authority to Operate with approximately 20 GSFC and ARC missions and 10 Space Force missions

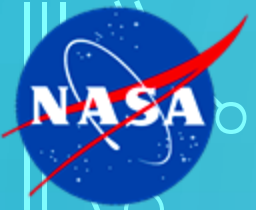
Not just for Mission Operations!



- Goddard-Developed Software for rapidly building XR environments for NASA domain problems, e.g., pulling in CAD models of thermal vac chamber and Roman Space Telescope to do fit checks
- Collaborative, cross-domain, mission lifecycle support tool for Science and Engineering
  - Integrates NASA “models” (scientific models, point clouds and LIDAR data, and engineering, CAD-based models)
  - Common tool set available in AR/VR/Desktop (e.g., measurement tools, voice commands, notes, animations, lunar and planetary lighting models, etc)
  - Access to NASA data sources. Easy to use and powerful secure communications infrastructure for all VR NASA applications using the Goddard Mission Services Evolution Center (GMSEC) architecture
- Primarily VR but limited AR has started rolling out as of September 2021



MRET has been officially released as NASA Open Source and is available through <https://software.nasa.gov>



# MRET HIGHLIGHTS



COMBINE 3D MODELS,  
POINT CLOUDS, AND  
TERRAINS



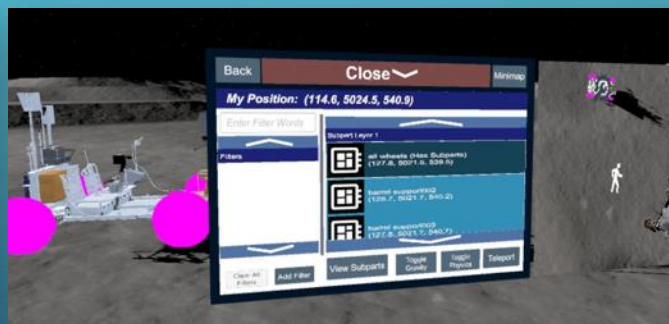
FOR VR AND PC DESKTOP  
(LIMITED AR)



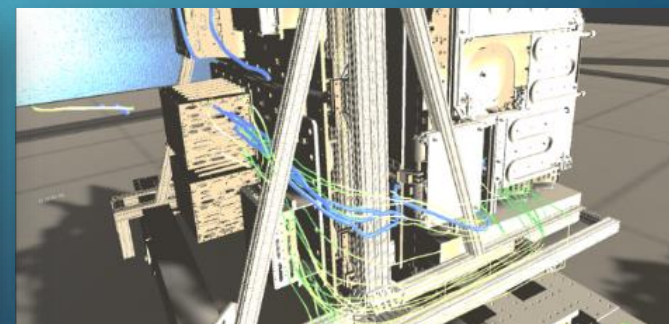
COLLABORATE ON SECURE  
NETWORKS AND OVER VPN



DRIVE MODELS FROM REAL-  
TIME TELEMETRY. INTEGRATES  
WITH GMSEC, ROS, MATLAB,  
SPICE, AND 42

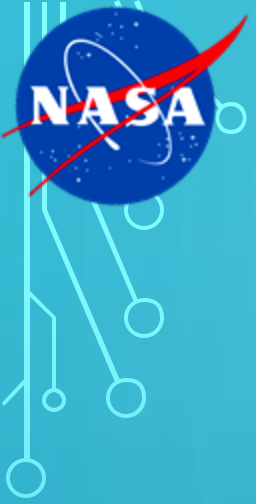


PROJECT BASED TOOL FOR  
RAPIDLY BUILDING XR  
ENVIRONMENTS FOR NASA  
DOMAIN PROBLEMS



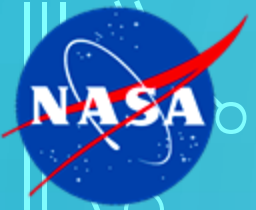
COMMON TOOLSET, E.G.,  
MOVE, MEASURE, DRAW,  
VOICE, NOTES, ANIMATION...





# MRET – NASA OPEN SOURCE XR FOUNDATION FOR SPACE MISSIONS

- <https://github.com/nasa/Mixed-Reality-Exploration-Toolkit> (Incl Built version)
- Lines of Code: ~30K
- Main Subsystems: 7 (UI, Locomotion, Input, Project, Collaboration, Tool, Data)
- MRET leverages non-open source software (14 free and paid Unity plugins), including
  - Point Cloud Viewer and Tools
  - Final IK
  - Embedded Browser
  - UMP (Win, Mac, Linux, WebGL)



# LEVERAGING PARTNERSHIPS



University of Maryland  
Baltimore County

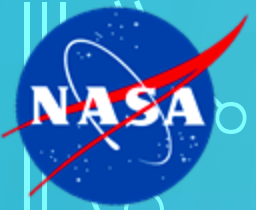
University of Maryland  
College Park

University of North  
Texas

Johns Hopkins Applied  
Physics Laboratory

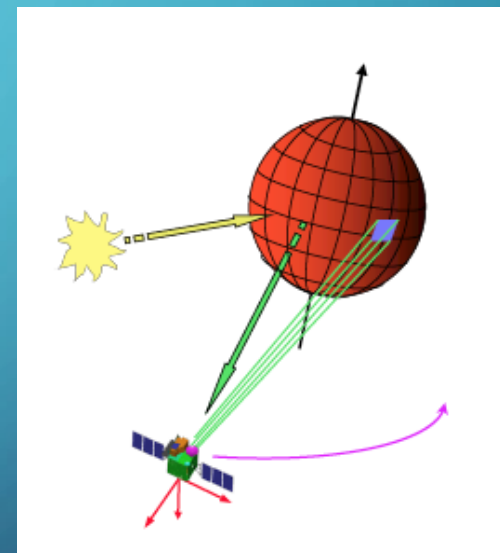
\*MRET Future Release



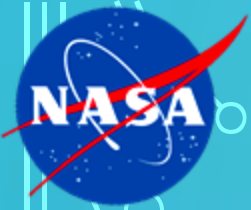


# INTEGRATION

- GMSEC
- MATLAB
- SPICE
- Virtual Data Explorer (VDE)
- ROS#
- Rapid Model Import Tool (RMIT)
- NASA IoT Platform\*
- NASA 3D Shared Object Repository\*



\* Not yet funded

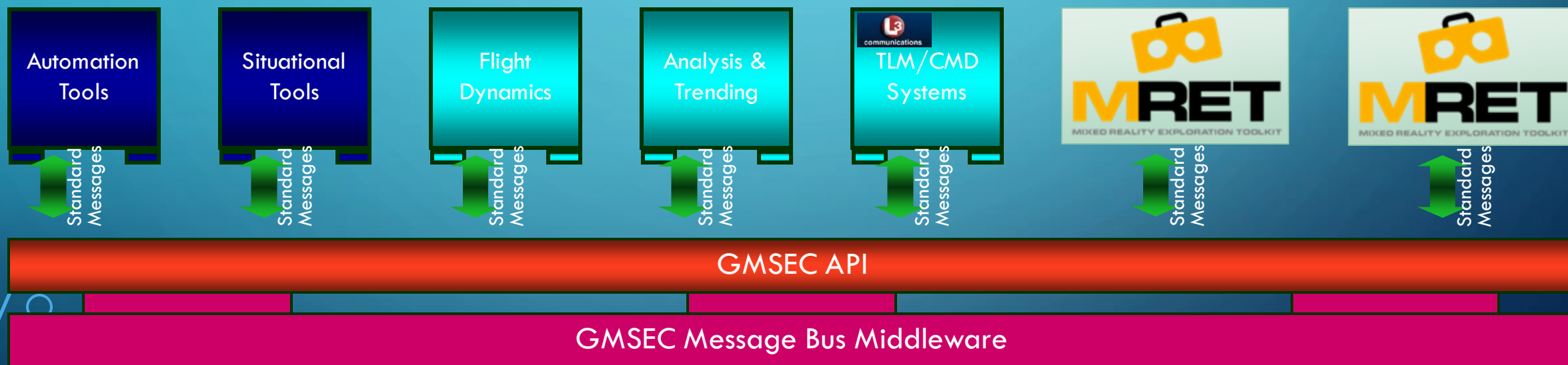


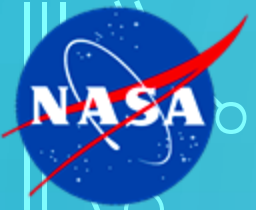
# GMSEC AND MRET

## MRET is GMSEC-Compliant

- Other GMSEC Components can drive VR, e.g., provide situational awareness by subscribing to real-time telemetry messages to drive 3D models of spacecraft
- MRET can use GMSEC for collaboration, allowing collaborative sessions on secure networks, even over VPN

Situational Awareness, Automation)





# MRET INTEGRATION WITH STANDARD COMMUNICATION MIDDLEWARES



## GMSEC

Integration with the General Mission Services Evolution Center (GMSEC) to get spacecraft/instrument telemetry and secure XR collaboration



## ROS

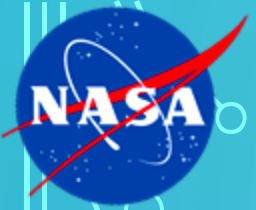
Integration with the Robot Operating System to get robotic telemetry



## NASA IOT PLATFORM\*

Integration with NASA Internet of Things (IoT) Platform to get industry standard telemetry and control/interact with systems

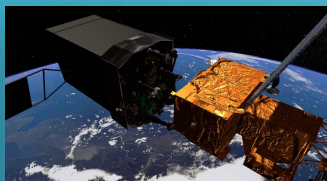
\* Not yet funded



# REDUCE COST/RISK AND BARRIER TO ACCESS

## XR

- Get 3D Models into XR
- Get Data
- Collaborate

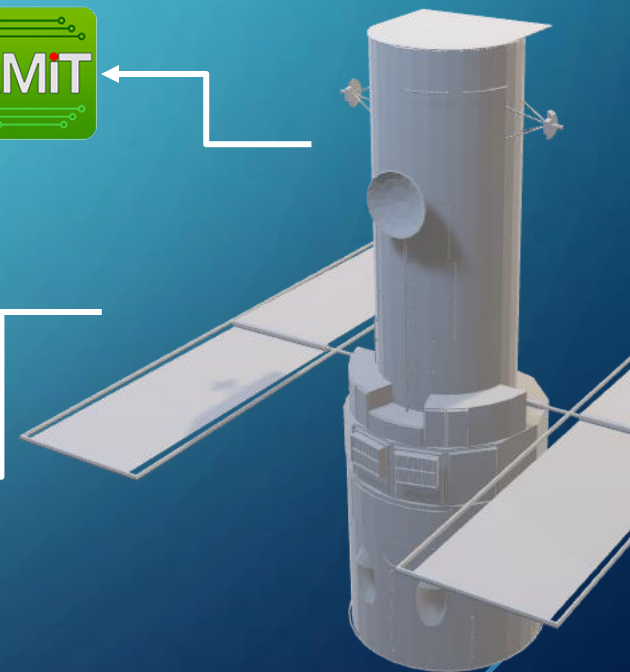
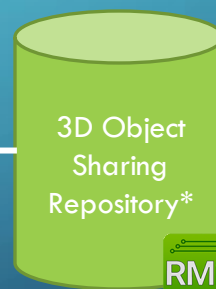


Standard Messages

Standard Messages

Standard Messages

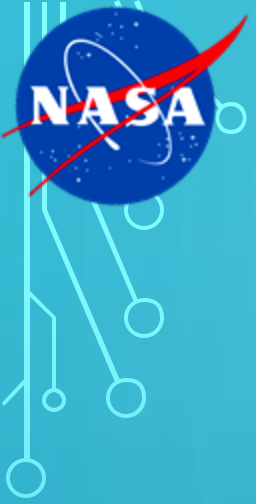
Standard Messages



ROS/IoT\* provide other standardized data

\* Not yet funded

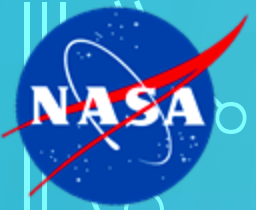




# PUTTING IT ALL TOGETHER



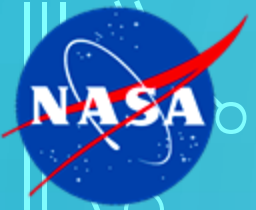




# LOTS OF USE CASES OUT OF THE BOX

- Concept Design
- Previsualization
- Hardware I&T (Fit checks, planning, training)
- Situational Awareness (Operations)
- Network Topology
- Science Visualization (Point Clouds, Terrains)

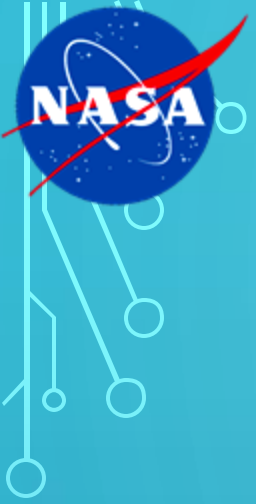




# COLLABORATION – THE KILLER APP OF XR

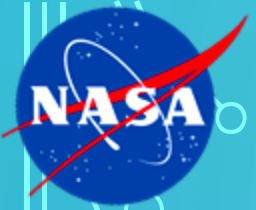
- Dispersed groups can work together and share information via a common 3D space using XR
- Remote Members can oversee and contribute either through MRET Desktop or Teams
- Reduces number of people who have to be physically co-located for work (Social Distancing), help overcome covid safety rules





# ENGINEERING DATA



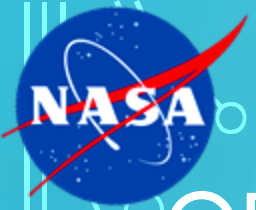


# CONCEPT DESIGN

- Concept Design and Pre-Phase A proposal process
- Integrated Part Browser of 3D models (converted from CAD)
- Part Metadata can include vendor, mass, power, subsystem, etc
- Perform Fit-checks and Tool paths Early
- Master Equipment Lists
- Included Example Collection of off-the-shelf (OTS) Cubesat parts





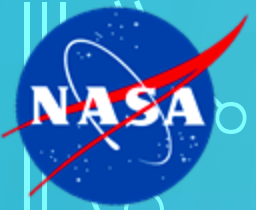


# ORBITAL VISUALIZATION FOR SITUATIONAL AWARENESS

- Visualize spacecraft and instrument orbit and pass information
  - Spacecraft attitude, orbit, and even deployment
  - Connections with ground stations
  - Instrument swathes and views
- Driven by telemetry from GMSEC/ROS#

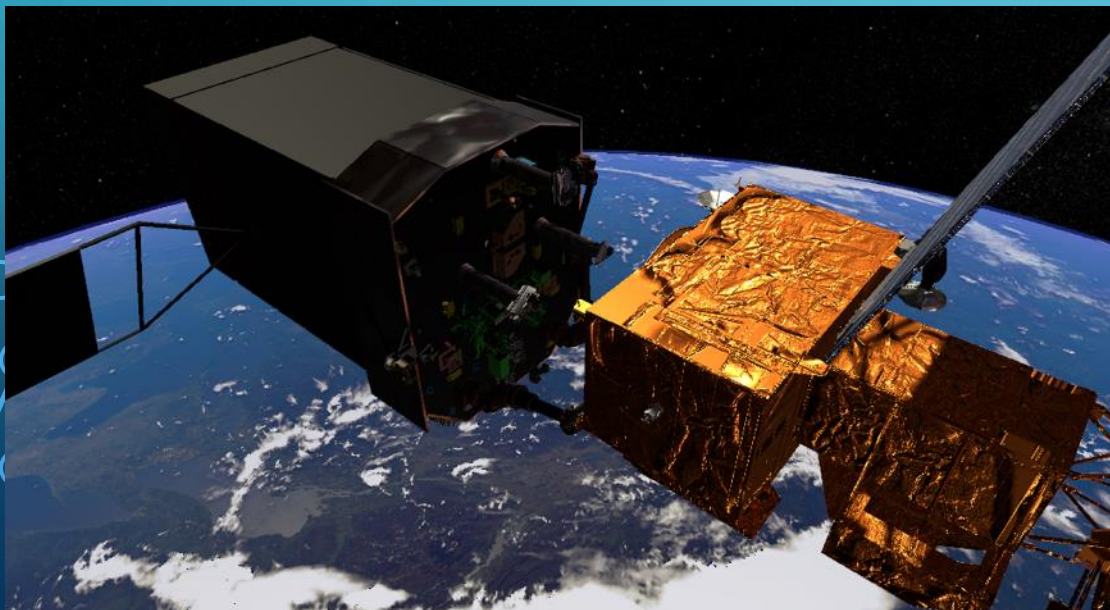
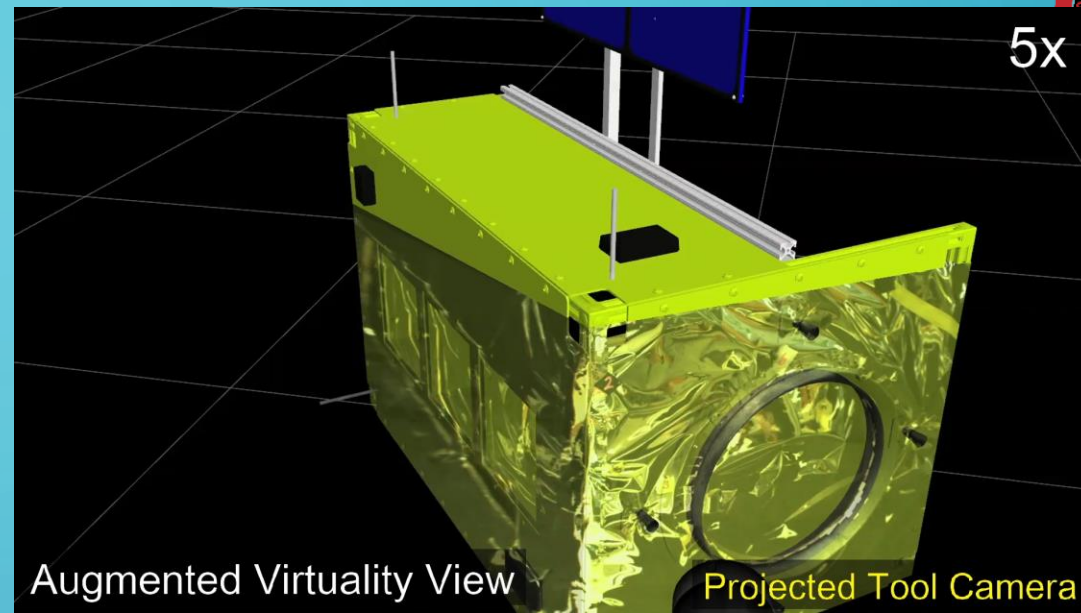


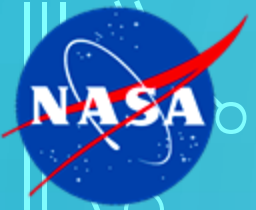




# SPACECRAFT SITUATIONAL AWARENESS

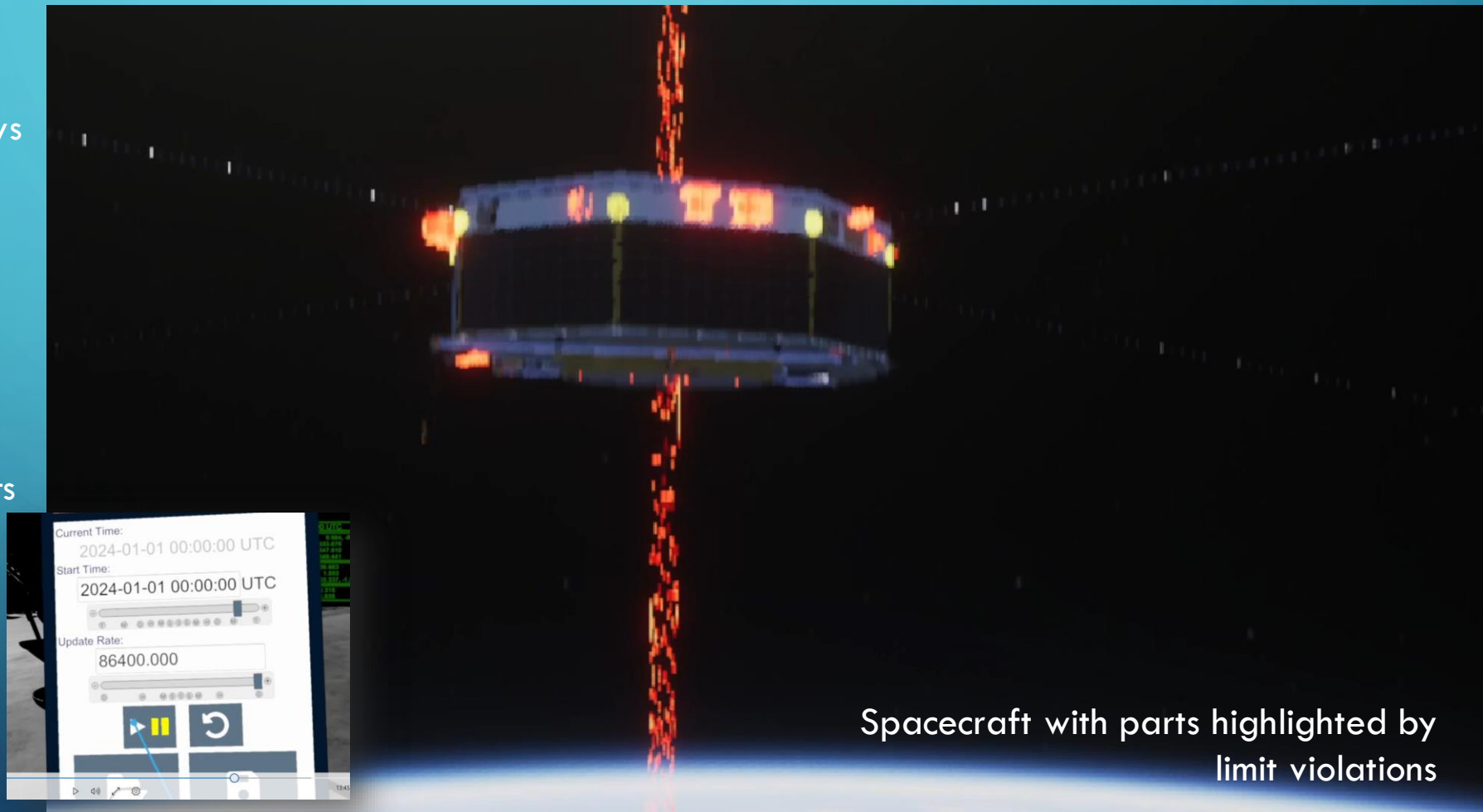
- Enhanced situational awareness with 3D simulations of spacecraft or robots and environment for better visualization of operations
- XR can be used for closer inspection of on-orbit conditions, with views from any angle
- More intuitive comprehension of procedures, depth and clearances than with 2D screens
- Connect XR scene to **live on-orbit** for operational use
- Driven by telemetry from GMSEC/ROS





# IN-DEPTH SITUATIONAL AWARENESS AND ANALYSIS

- Visualize 3D model of spacecraft and instruments with mnemonic value overlays and even color changes
- Combine with the ability to scrub forwards and backwards in time to help analyze timeline of events (Future)
- Digital Twin of Orbital Assets
- Driven by telemetry from GMSEC/ROS



Spacecraft with parts highlighted by  
limit violations



# HARDWARE INTEGRATION & TEST

## Physical World

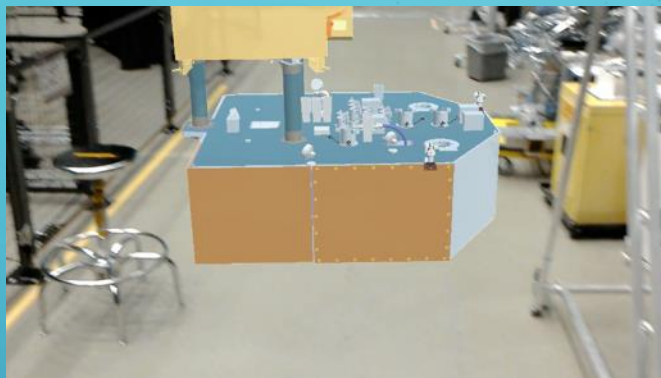


- I&T
- Live Telemetry Display
- Documentation
- QA Oversight

## Augmented Reality

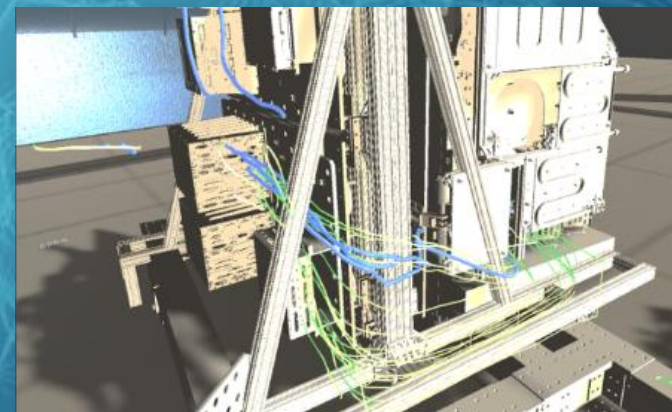


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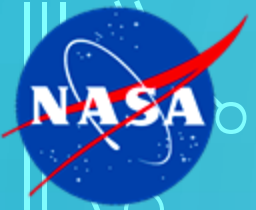


- Planning
- Fit Checks
- Reach & Access
- Harness Routing
- Training
- Walk-throughs

## Virtual Reality

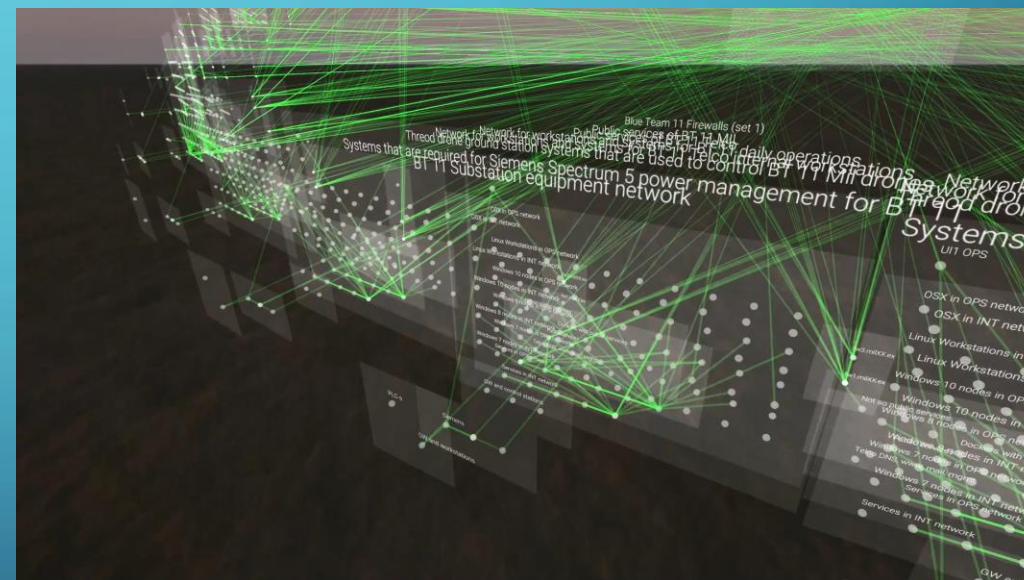


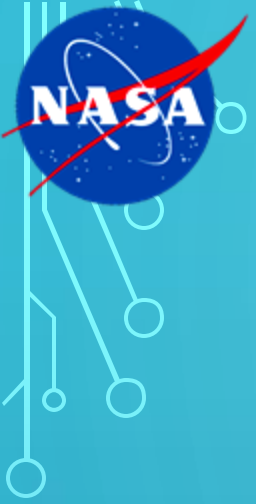
- Planning
- Fit Checks
- Reach & Access
- Harness Routing
- Training
- Walk-throughs
- Pre-Viz



# NETWORK STATUS & ANALYSIS WITH MRET + VDE

- Accurate situational awareness of larger Mission Ops network topology. See entities' status in both physical and functional space.
- Transfer knowledge of the network's topology and expected / normal behavior to incoming network operators.
- VDE (Standalone) has been used to visualize NATO and NATO Cooperative Cyber Defence Centre of Excellence (CCDCOE) Cyber Defense Exercises (CDX) datasets both during the Locked Shields exercise and in various conferences and demos

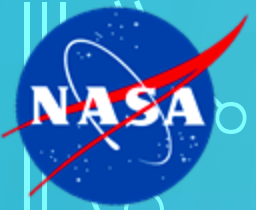




# SCIENCE DATA

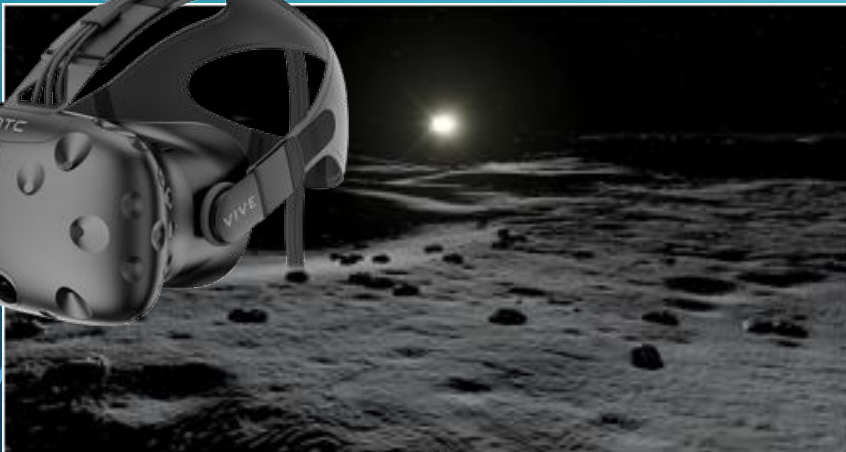
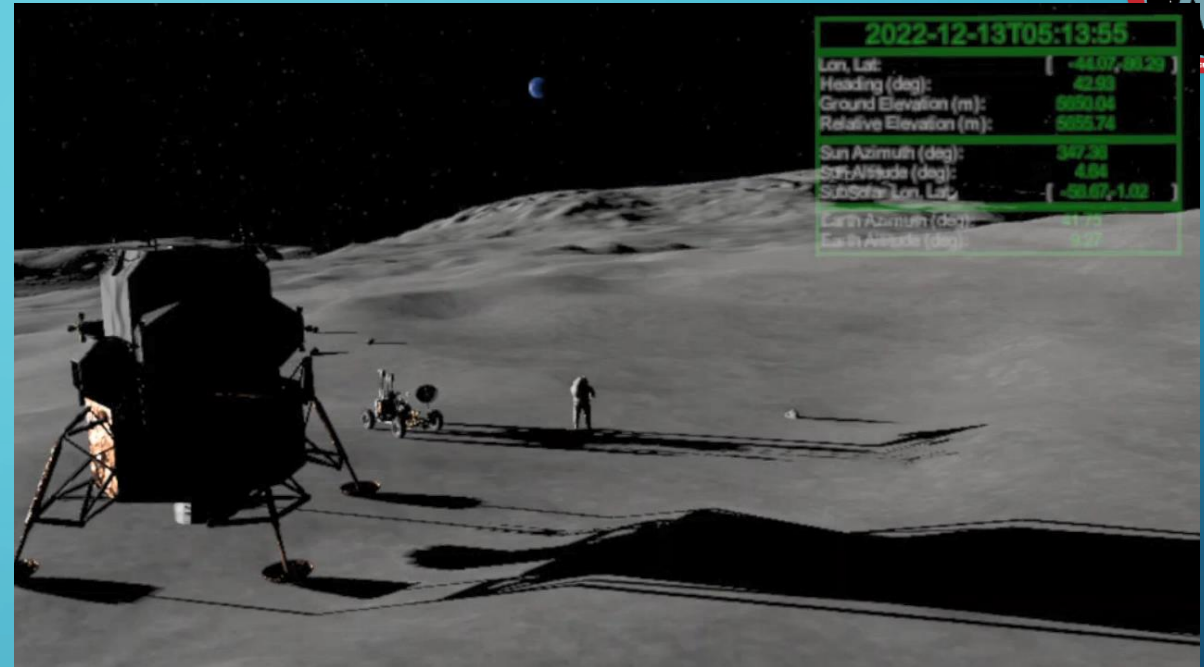




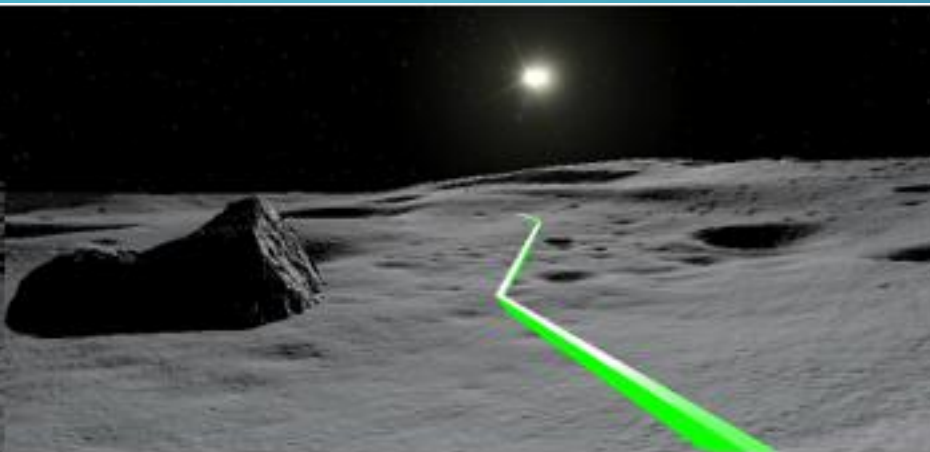


# LUNAR SOUTH POLE VR

- For scientific evaluation of dynamic surface conditions (sunlight, geology, topography) to plan & visualize future missions
  - Challenging terrain, dramatic lighting conditions, different geology than Apollo
  - Terrain from LOLA data, with procedurally generated lunar rocks and hi-def textures for sub-5 meter views
  - Dynamic Lighting Tool based on actual Lunar location and Sun position
  - Lunar Textures and Assets
  - Interactive EVA science tools
- Mission Operations could be driven from telemetry, Science point cloud data could be overlaid



Procedural rocks on the lunar surface

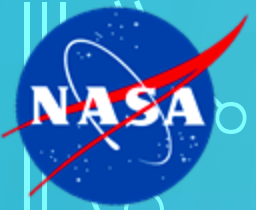


Lightweight path terrain visualization



"MiniMap" view with path

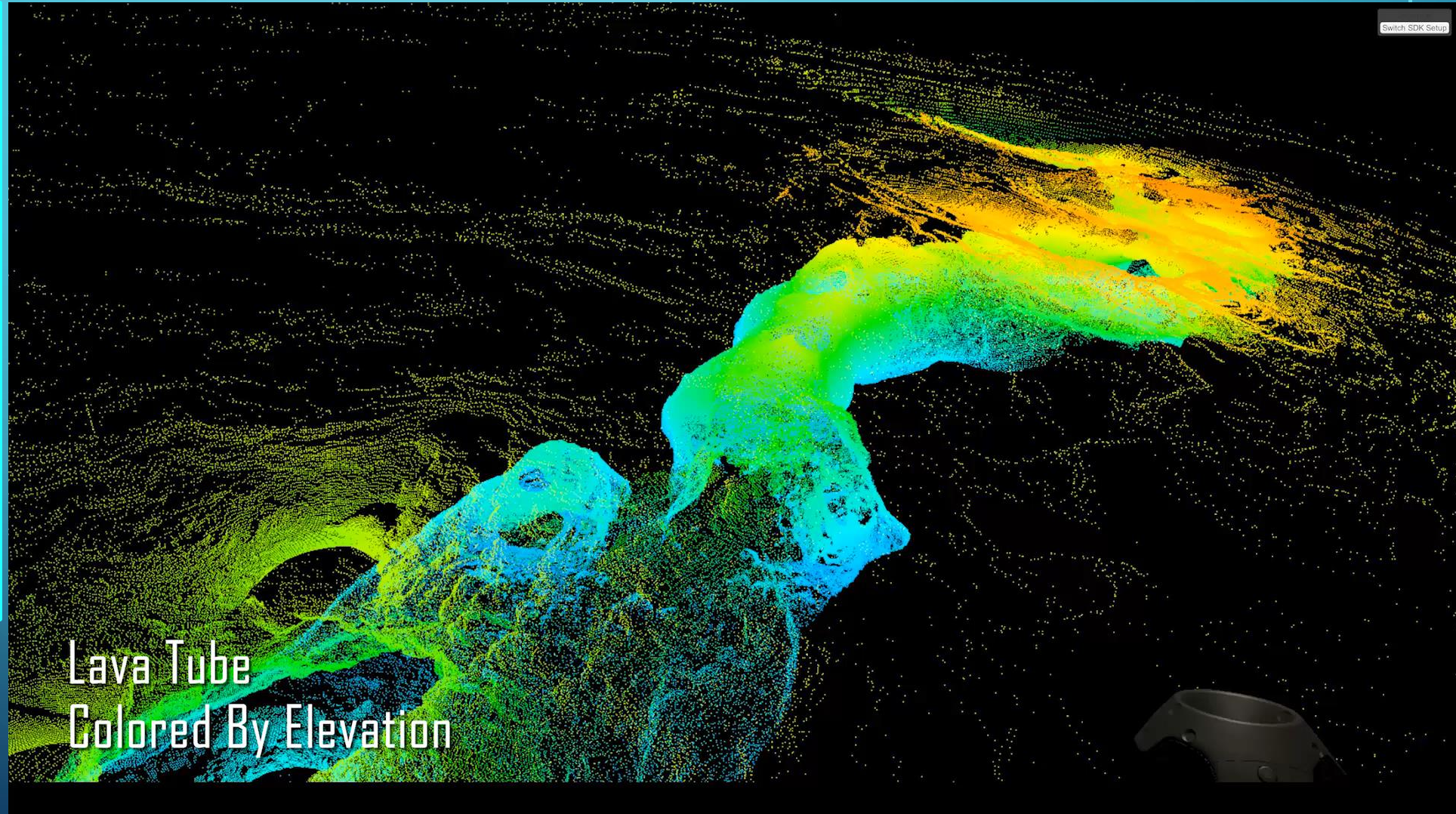




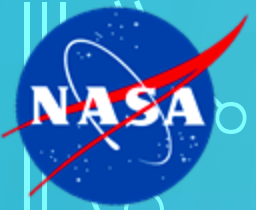
# VIRTUAL LANDSCAPES FOR EARTH SCIENCE AND PLANETARY SCIENCE



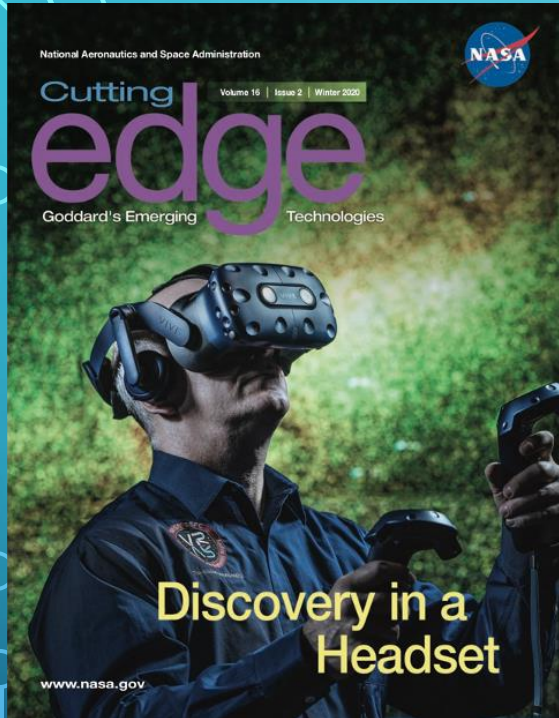
- Visualize landscape-scale point clouds as a single dataset, including colored point clouds derived from data fusion techniques
- Enable virtual collaboration
- Visit and revisit remote field sites
- Increase scientific return from NASA's investments in airborne and satellite platforms



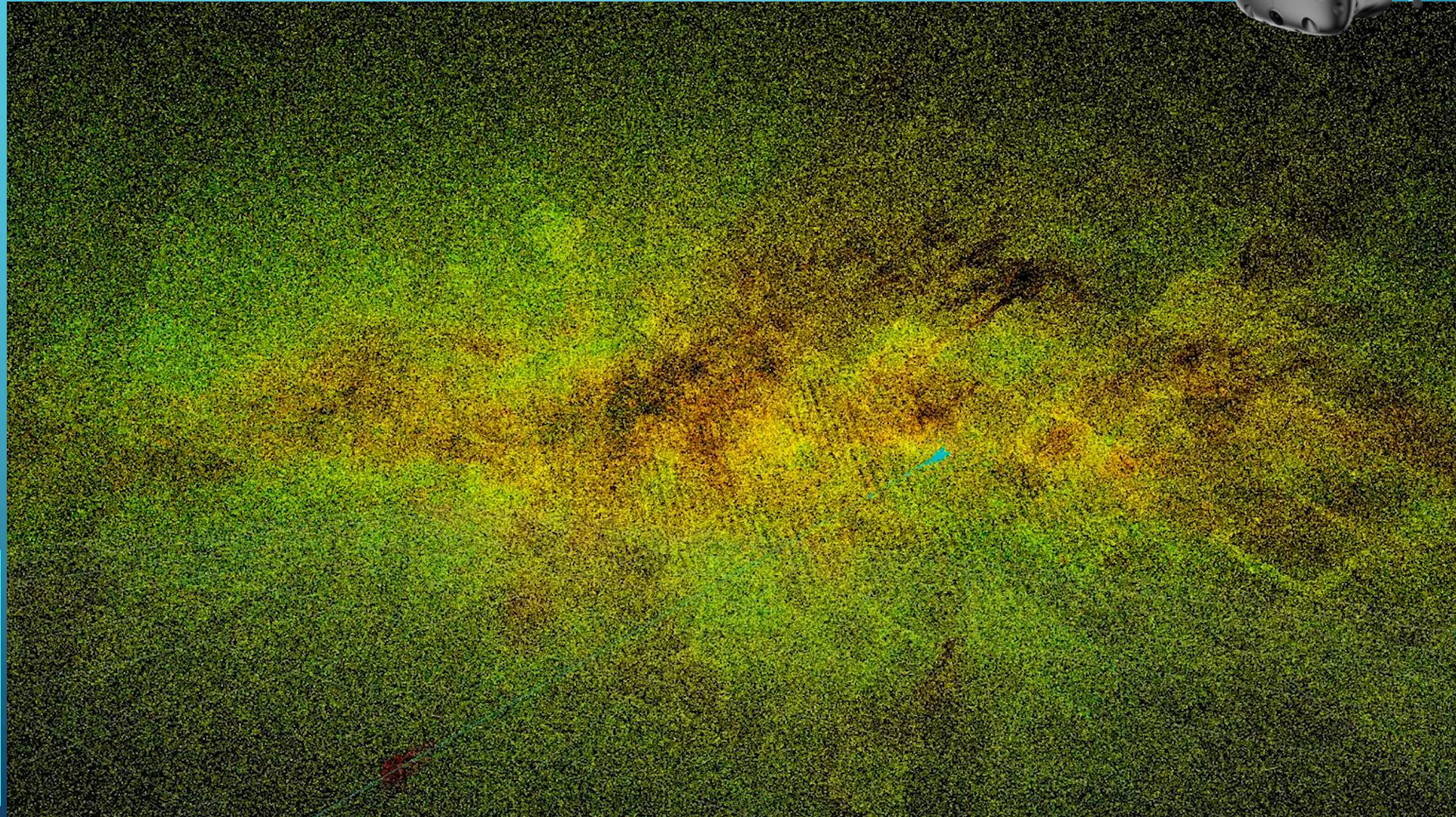




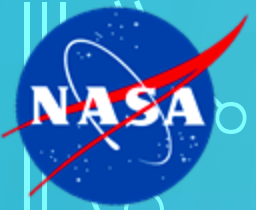
# POINT CLOUDS VR AND GAIA CITIZEN SCIENCE



- Astrophysicist Marc Kuchner & Researcher Susan Higashio performed visual data analysis of moving star groups, which “would have been much harder to spot without this app”
- Porting PointCloudsVR data and algorithms to MRET for GAIA Citizen Science Project
- Imports GAIA data as Point Cloud







# CONCLUSION

- XR provides several advantages
  - Quicker and more intuitive understanding of complex, spatially related, problems and situations
  - Reduced time and **money** with remote collaboration
  - Improved retention and recall.
- XR can be a valuable tool throughout the mission lifecycle (for engineering AND science tasks)
  - Combining 3D models, terrains, and point clouds for multiple space mission tasks
  - Live and Recorded telemetry from GMSEC/ROS helps with understanding and analysis
- NASA XR Open Source enables innovative approaches to the complete space mission lifecycle
  - Reduce cost/risk and barrier to access XR
  - Open Source and Partnerships benefit everyone in the space mission domain